| Number and place value <br> Pupils should be taught to: <br> read, write, order and compare numbers up to <br> 10000000 <br> and determine the value of each digit <br> - round any whole number to a required degree of accuracy (to nearest 10, 100, 1000, 10 000, <br> 100000 <br> and 1000 000) <br> - use negative numbers in context, and calculate intervals across zero <br> - solve number and practical problems that involve all of the above | Addition, subtraction, multiplication and division <br> Pupils should be taught to: <br> - multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication <br> - divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context <br> - divide numbers up to 4 digits by a two-digit number using the formal written method of short division where appropriate, interpreting remainders according to the context <br> - perform mental calculations, including with mixed operations and large numbers. <br> - identify common factors, common multiples and prime numbers <br> - use their knowledge of the order of operations to carry out calculations involving the four operations <br> - solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why <br> - solve problems involving addition, subtraction, multiplication and division <br> - use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy |
| :---: | :---: |

Fractions (including decimals and percentages)
Pupils should be taught to:

- use common factors to simplify fractions; use common multiples to express fractions in the same denomination
- compare and order fractions, including fractions >1
- add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions
- multiply simple pairs of proper fractions, writing the answer in its simplest form (for example, ${ }^{1} / 4 \times{ }_{4} / 2={ }^{1} / 8$ )
- divide proper fractions by whole numbers (for example, ${ }^{1} / 3 \div 2={ }^{1} / 6$ )
- associate a fraction with division and calculate decimal fraction equivalents (for example, 0.375 ) for a simple fraction (for example, ${ }^{3} / 8$ )
- identify the value of each digit in numbers given to three decimal places and multiply and divide numbers by 10, 100 and 1000 giving answers up to three decimal places - write fractions as decimals
- multiply one-digit numbers with up to two decimal places by whole numbers
- use written division methods in cases where the answer has up to two decimal places
- solve problems which require answers to be rounded to specified degrees of accuracy
- calculate the percentage of a number and a quantity
- recall and use equivalences between simple
fractions, decimals and percentages
including in different contexts

Ratio and
Proportion Pupils shou
taught to: - solve problems involving the relative sizes of two quantities where missing values can be found by using integer multiplication
and division facts
solve problems
involving the
calculation of
percentages [for example, o such as $15 \%$ of 360] and the use of percentages for comparison - solve problems involving similar shapes where the scale factor is known or can be found - solve problems involving unequal sharing and grouping using knowledge of fractions and multiples
Algebra
Pupils should
be taught to:
-use simple
formulae
-generate and
describe linear
number
sequences
-express
missing number
problems
algebraically
-find pairs of
numbers that
satisfy an
equation with
two unknowns
-enumerate
possibilities of
combinations of
two variables
Measurement
Pupils should be
taught to:

- solve
problems involving the
calculation and
conversion of units of
measure, using
decimal notation up to
three decimal places
where appropriate
use, read,
write and convert
between standard
units, converting
measurements of
length, mass, volume
and time from a
smaller unit of
measure to a larger
unit, and vice versa,
using decimal
notation to up to three
decimal places
e convert
between miles and
kilometres
- recognise
that shapes with the
same areas can have
different perimeters
and vice versa
- recognise
when it is possible to
use formulae for area
and volume of shapes
- calculate the
perimeter and area of
rectangles,
parallelograms and
triangles
- calculate,
estimate and compare
volume of cubes and
cuboids using
standard units,
including centimetre
cubed (cm
3 ) and cubic
metres (m ), and
extending to other
units [for example,
mm and km ${ }^{3}$ ]
ma Geometry:
properties o
shapes
Pupils should
tal taught to


## 2-D shapes

 using given angles - nise, describe and build simple 3-D shapes, including making netsre and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, polygons te and name parts of circles including radius, diameter and circumference and know that the diameter is twice the radius - nise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles

Y6 notes and guidance (non-statutory)


